

# Concrete Semantics for CRABIR

- A **reference** is an address (integer) within a region
- A **cell**  $\langle b, o \rangle$  is the data associated to a reference
  - $b$  is the base address and  $o$  is a numerical offset
  - Represent an integer  $o$  (if  $b = 0$ ) or another reference  $b + o$  (if  $b \neq 0$ )
- **Program state**  $\sigma = (\text{numEnv}, \text{refEnv}, \text{rgnEnv}, \text{memObjs}, \text{rgnAddrs})$ 
  - 1  $\text{numEnv} \in (\mathcal{V}_B \cup \mathcal{V}_I) \mapsto \mathbb{B} \cup \mathbb{Z}$
  - 2  $\text{refEnv} \in \mathcal{V}_{\text{Ref}} \mapsto \text{Cell}$
  - 3  $\text{rgnEnv} \in \mathcal{V}_{\text{Rgn}} \mapsto (\text{Address} \mapsto \text{Cell})$
  - 4  $\text{memObjs} \in \text{List}(\text{Address} \times \text{Address})$
  - 5  $\text{rgnAddrs} \in \mathcal{V}_{\text{Rgn}} \mapsto 2^{\text{Address}}$
- The semantics for statements is given by  $\llbracket \cdot \rrbracket_{\Omega}(\cdot)$  :  
 $\llbracket \cdot \rrbracket_{\Omega}(\cdot) : S \mapsto \sigma_{\Omega} \mapsto \sigma_{\Omega}$  ( $\sigma_{\Omega} = \sigma \cup \{\Omega\}$  and  $\Omega$  denoting error)  
$$\llbracket \text{stmt} \rrbracket_{\Omega}(\sigma) = \begin{cases} \Omega & \text{if } \sigma = \Omega \\ \llbracket \text{stmt} \rrbracket(\sigma) & \text{otherwise} \end{cases}$$

# Conversion Between Cells and Addresses

$\text{cell2Addr}(c)$

match  $c$  with  $\langle \text{base}, o \rangle \rightarrow \text{base} + o$

$\text{addr2Cell}(a, \text{blkList})$

let  $\langle \text{start}, \text{end} \rangle = \text{find}(a, \text{blkList})$  in

if  $\text{start} = \text{end} = 0$  then  $\langle 0, 0 \rangle$  else  $\langle \text{start}, a - \text{start} \rangle$

$\text{find}(a, \text{blkList})$

match  $\text{blkList}$  with

$\text{nil} \rightarrow \langle 0, 0 \rangle$

$\langle \text{start}, \text{end} \rangle :: \text{tail} \rightarrow$

if  $(\text{start} \leq a \text{ and } a < \text{end})$  then  $\langle \text{start}, \text{end} \rangle$

else  $\text{find}(a, \text{tail})$

$\text{member}(a, \text{blkList})$

$\text{find}(a, \text{blkList}) \neq \langle 0, 0 \rangle$

# Generate the Next Available Address

```
nextAddr(memObjs)  
  match memObjs with  
    nil → freshAddress()  
    ⟨_, end⟩ :: nil → end  
    _ :: tail → nextAddr(tail)
```

- Addresses are generated in increasing order
- `freshAddress()` returns an address divisible by the word size

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket \text{initrgn}(rgn) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \in \text{dom}(rgnAddrs)$  then  $\sigma$   
else  
  let  $rgnAddrs' = rgnAddrs[rgn \mapsto \emptyset]$  in  
   $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs')$

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket rgn' := \text{copyrgn}(rgn) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \notin \text{dom}(rgnAddrs)$  or  $rgn' \notin \text{dom}(rgnAddrs)$  then  $\Omega$   
else  
  let  $rgnAddrs' = rgnAddrs[rgn' \mapsto rgnAddrs(rgn)]$  in  
  let  $rgnEnv' =$  if  $rgn \in \text{dom}(rgnEnv)$   
    then  $rgnEnv[rgn' \mapsto rgnEnv(rgn)]$   
    else  $rgnEnv$  in  
   $(numEnv, refEnv, rgnEnv', memObjs, rgnAddrs')$

- Useful for purification of functions at encoding time: make a copy of a region to remember the region's contents before the execution of a function's body

$\llbracket ref := makeref(rgn, n) \rrbracket(\sigma)$ 

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \notin \text{dom}(rgnAddrs)$  or  $\llbracket n \rrbracket(\sigma) \leq 0$  then  $\Omega$   
else  
  let  $base := \text{nextAddr}(memObjs)$  in  
  let  $sz := \llbracket n \rrbracket(\sigma)$  in  
  let  $refEnv' = refEnv[ref \mapsto \langle base, 0 \rangle]$  in  
  let  $memObjs' = \langle base, base + sz \rangle :: memObjs$  in  
  let  $rgnAddrs' = rgnAddrs[rgn \mapsto rgnAddrs(rgn) \cup \{base\}]$  in  
   $(numEnv, refEnv', rgnEnv, memObjs', rgnAddrs')$

- Valid range of addresses  $[lb, ub]$  for  $ref$  can be enforced:

 $ref := makeref(rgn, n), \text{assume}(ref \geq lb), \text{assume}(ref \leq ub)$

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket (rgn_2, ref_2) := gepref(rgn_1, ref_1, n) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$

if  $\{rgn_1, rgn_2\} \not\subseteq \text{dom}(rgnAddrs)$  or  $ref_1 \notin \text{dom}(refEnv)$  then  $\Omega$

else

let  $\langle b, o \rangle = refEnv(ref_1)$  in

let  $o' = o + \llbracket n \rrbracket(\sigma)$  in

if  $\text{find}(b + o, memObjs) \neq \text{find}(b + o', memObjs)$  then  $\Omega$

else

let  $refEnv' = refEnv[ref_2 \mapsto \langle b, o' \rangle]$  in

let  $rgnAddrs' = rgnAddrs[rgn_2 \mapsto rgnAddrs(rgn_2) \cup \{b + o'\}]$  in  
 $(numEnv, refEnv', rgnEnv, memObjs, rgnAddrs')$

- Model pointer arithmetic
- Allow to “switch” between regions but within same memory block

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket lhs := loadref(rgn, ref) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \notin \text{dom}(rgnEnv)$  or  $ref \notin \text{dom}(refEnv)$  then  $\Omega$   
else  
  let  $a = \text{cell2Addr}(refEnv(ref))$  in  
  let  $\mathcal{M} = rgnEnv(rgn)$  in  
  if  $\neg \text{member}(a, memObjs)$  or  $a \notin \text{dom}(\mathcal{M})$  then  $\Omega$   
  else  
    let  $(numEnv', refEnv') =$   
     $\begin{cases} (numEnv, refEnv[lhs \mapsto \mathcal{M}(a)]) & \text{if } \text{type}(lhs) = \mathbf{ref} \\ (numEnv[lhs \mapsto \text{cell2Addr}(\mathcal{M}(a))], refEnv) & \text{otherwise} \end{cases}$   
    in  
     $(numEnv', refEnv', rgnEnv, memObjs, rgnAddrs)$

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket storeref(rgn, ref, val) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \notin \text{dom}(rgnAddrs)$  or  $ref \notin \text{dom}(refEnv)$  or  
( $\text{type}(val) \neq \mathbf{ref}$  or  $val \notin \text{dom}(refEnv)$ ) then  $\Omega$   
else  
let  $a = \text{cell2Addr}(refEnv(ref))$  in  
if  $\neg \text{member}(a, memObjs)$  then  $\Omega$   
else  
let  $c = \begin{cases} refEnv(val) & \text{if } \text{type}(val) = \mathbf{ref} \\ \langle 0, \llbracket val \rrbracket(\sigma) \rangle & \text{otherwise} \end{cases}$   
in  
let  $\mathcal{M} = rgnEnv(rgn)$  in  
let  $rgnEnv' = rgnEnv[rgn \mapsto \mathcal{M}[a \mapsto c]]$  in  
 $(numEnv, refEnv, rgnEnv', memObjs, rgnAddrs)$

$\llbracket x := \text{reftoint}(rgn, ref) \rrbracket(\sigma)$ 

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$   
if  $rgn \notin \text{dom}(rgnAddrs)$  or  $ref \notin \text{dom}(refEnv)$  then  $\Omega$   
else  
let  $numEnv' = numEnv[x \mapsto \text{cell2Addr}(refEnv(ref))]$  in  
 $(numEnv', refEnv, rgnEnv, memObjs, rgnAddrs)$

# $\llbracket Stmt_{rgn} \rrbracket(\sigma)$

$\llbracket ref := \text{inttoref}(rgn, x) \rrbracket(\sigma)$

match  $\sigma$  with  $(numEnv, refEnv, rgnEnv, memObjs, rgnAddrs) \rightarrow$

if  $rgn \notin \text{dom}(rgnAddrs)$  then  $\Omega$

else

let  $c = \text{addr2Cell}(\llbracket x \rrbracket(\sigma), memObjs)$  in

if  $c = \langle 0, 0 \rangle$  then  $\Omega$

else

let  $refEnv' = refEnv[ref \mapsto c]$  in

let  $rgnAddrs' = rgnAddrs[rgn \mapsto rgnAddrs(rgn) \cup \{\llbracket x \rrbracket(\sigma)\}]$  in  
 $(numEnv, refEnv', rgnEnv, memObjs, rgnAddrs')$

# Well-Formed CRABIR Programs

- There are some conditions for a Crab program to “make sense”
- A strongly-typed system is a major part of it but not all
- All regions must be initialized before they can be used:
  - $\text{initrgn}(rgn)$  must dominate any use of  $rgn$
- All references must be initialized before they can be used. A reference  $ref$  can be only initialized by
  - $ref := \text{makeref}(rgn, n)$ ,
  - $(rgn, ref) := \text{gepref}(\dots)$ , or
  - $ref := \text{inttoref}(rgn, \dots)$

# Writing CRABIR Programs

- Users can write CRABIR programs but we do not expect it
- CRABIR has been designed to perform analysis of LLVM bitcode
- Translation from LLVM bitcode to CRABIR should:
  - Perform whole-program pointer analysis
  - Perform function purification: use pointer analysis to eliminate side-effects
  - Partition memory into regions: identify for each LLVM memory instruction its corresponding regions
- Available open-source translator from LLVM to CRABIR:  
<https://github.com/seahorn/crab-llvm>
- Available open-source whole-pointer analysis for LLVM:  
<https://github.com/seahorn/sea-dsa>